

Lecture 16: Monoidal categories and monoidal functors.

Most of the algebraic objects you're familiar with probably have some associativity and unitality involved.

EXAMPLE 16.1. In $\mathcal{C} = \mathbf{Sets}$, fix $X \in \mathbf{Ob} \mathcal{C}$. Then a unital monoid is the data of

- (1) A function $X \times X \rightarrow X$, and
- (2) A function $*$ $\rightarrow X$ picking out the unit.

These satisfy the usual unit and associativity conditions. (Often, the existence of a unit is phrased as a *property* of the multiplication operation.)

EXAMPLE 16.2. In $\mathcal{C} = \mathbf{Vect}_k$, fix $V \in \mathbf{Ob} \mathcal{C}$. Then a unital associative algebra is the data of

- (1) A function $V \otimes V \rightarrow V$, and
- (2) A function $k \rightarrow V$ picking out the unit.

These also have to satisfy a unit and associativity condition, where again the unit's existence is often cited as a property rather than additional data.

EXAMPLE 16.3. One might also think about “algebras in categories;” that is, if $\mathcal{C} = \mathbf{Cat}$ is the category of categories, you could fix $X \in \mathcal{C}$ and ask for

- (1) A functor $X \times X \rightarrow X$, and
- (2) A functor $*$ $\rightarrow X$ from the trivial category, picking out an object of X .

My claim is that to systematically understand the first two examples, we should understand the last—in fact, note that the first two examples involve *knowing* the construction of new objects called $X \times X$, or $V \otimes V$. This isn't god-given with just the data of the category $\mathcal{C} = \mathbf{Set}$ or $\mathcal{C} = \mathbf{Vect}$; one has to *specify* this data.

But the data of a way to give two objects and produce a third looks a lot like the data of a functor

$$\mathcal{C} \times \mathcal{C} \rightarrow \mathcal{C}$$

which brings us to the last example of “algebras in categories.”

16.7. Monoidal categories. A monoidal category is like an “associative algebra” in categories. Normally, to articulate associativity, we would demand an equation like

$$(U \otimes V) \otimes W = U \otimes (V \otimes W)$$

or

$$(xy)z = x(yz).$$

But the point I want to make in this lecture is that, even in our most natural examples, equalities above should be replaced with *isomorphisms*.

EXAMPLE 16.4. Let $\mathcal{C} = \mathbf{Set}$. Then there seems like there’s a good operation for taking two objects and producing a third:

$$\mathcal{C} \times \mathcal{C} \rightarrow \mathcal{C}, \quad (X, Y) \mapsto X \times Y.$$

Indeed, this “direct product” does define a functor $\mathbf{Set} \times \mathbf{Set} \rightarrow \mathbf{Set}$. A pair of morphisms $f : X \rightarrow X'$ and $g : Y \rightarrow Y'$ is sent to $f \times g : X \times Y \rightarrow X' \times Y'$, where $(f \times g)(x, y) = (f(x), g(y))$.

However, this is definitely *not* associative on the nose:

$$(X \times Y) \times Z \neq X \times (Y \times Z).$$

Why is this? These are different sets! The lefthand side is the set of ordered pairs

$$((x, y), z)$$

while the righthand side is the set of ordered pairs

$$(x, (y, z)).$$

But there is an obvious bijection

$$((x, y), z) \mapsto (x, (y, z))$$

and this defines a *natural isomorphism*.

The following definition takes this into account, along with the obvious analogue for ensuring unitality:

DEFINITION 16.5. A monoidal category $\mathcal{C}^\otimes$ is the data of a category $\mathcal{C}$, together with the data of:

- (1) A functor $\otimes : \mathcal{C} \times \mathcal{C} \rightarrow \mathcal{C}$,
- (2) A functor $1 : * \rightarrow \mathcal{C}$,
- (3) Three natural isomorphisms between the indicated functors:
 - (a) (associativity up to isomorphism)

$$\mathcal{C} \times \mathcal{C} \times \mathcal{C} \begin{array}{c} \xrightarrow{-\otimes(-\otimes-)} \\ \xrightarrow{(-\otimes-)\otimes-} \end{array} \mathcal{C}$$

- (b) (left unit up to isomorphism)

$$\begin{array}{ccc} * \times \mathcal{C} & \xrightarrow{1 \times \text{id}_{\mathcal{C}}} & \mathcal{C} \times \mathcal{C} \xrightarrow{\otimes} \mathcal{C} \\ \uparrow \cong & \nearrow \text{id}_{\mathcal{C}} & \\ \mathcal{C} & & \end{array}$$

- (c) (right unit up to isomorphism)

$$\begin{array}{ccc} \mathcal{C} \times * & \xrightarrow{\text{id}_{\mathcal{C}} \times 1} & \mathcal{C} \times \mathcal{C} \xrightarrow{\otimes} \mathcal{C} \\ \uparrow \cong & \nearrow \text{id}_{\mathcal{C}} & \\ \mathcal{C} & & \end{array}$$

- (4) These data must satisfy the pentagon axiom and the triangle axiom: The diagram

$$\begin{array}{ccc} & (A \otimes (B \otimes C)) \otimes D \longrightarrow A \otimes ((B \otimes C) \otimes D) & \\ \eta_{A,B,C} \otimes \text{id}_D \nearrow & & \downarrow \text{id}_A \otimes (\eta_{B,C,D}) \\ ((A \otimes B) \otimes C) \otimes D & & \\ \eta_{A \otimes B, C, D} \searrow & (A \otimes B) \otimes (C \otimes D) \longrightarrow A \otimes (B \otimes (C \otimes D)) & \end{array}$$

must commute, and

- (5) The diagram

$$\begin{array}{ccc} (A \otimes 1) \otimes B & \xrightarrow{\eta_{A,1,B}} & A \otimes (1 \otimes B) \\ & \searrow \text{id}_A \otimes \eta \quad \eta \otimes \text{id}_B \swarrow & \\ & A \otimes B & \end{array}$$

must commute.

REMARK 16.6. What's with these pentagon and triangle axioms?

Well, when you have associativity on the *nose* as we do classically, we can say things like: “The notation x^n is ambiguous, because $(x \dots x)(x \dots x) = x^a x^b = x^{a+b}$ doesn't depend on how you parenthesize the expression. However, when you have a *natural isomorphism* that you specify each time you invoke a statement like $U \otimes (U \otimes U) \cong (U \otimes U) \otimes U$, you have to be careful that each time you try to “simplify” or get rid of a tensor product, your isomorphisms are all compatible with each other. This is what the above axioms are trying to convey.

Thankfully, the four-term natural isomorphisms are the only things we need to check: See “MacLane coherence theorem” online.

In class, we also drew some pictures of Cob_1^{or} to reduce the proof that “any monoidal functor from Cob_1^{or} to $Vect$ determines a finite-dimensional vector space” to an exercise from homework one.